## **Buster Bets**

The Buster Bet ("BB") is a bonus bet that allows the Players to place a wager on the Player/Dealer hand busting. It will be paid odds that are based on how many cards are in the Player/Dealer's busted hand. The "BB" bet is placed before the cards are dealt. If the Player/Dealer's hand does not bust, all "BB" bets will lose.

See chart below for the odds on the "BB" wager.



# **Buster Bet Payoffs**

# of Cards odds Payoff

3 or 4	2 to 1
5	4 to 1
6	15 to 1
7	50 to 1
8	200 to 1

sole discretion and without prior notice. Management decisions are final. Schedule is subject to change







6580 Auto Center Drive. Ventura, CA 93003 (805) 643-1392

#### **NO-BUST 21ST CENTURY BLACKJACK A LEGAL ALTERNATIVE TO 21**



### **Rules for Player/Dealer**

Must Stand

Must Hit

Hard 17 or Higher

Soft 17 or Less

#### **Rules for Player**

Must take a card

Option to Hit

11 or less

12 thru 20

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# **How to Play**

- 1. Begin by placing a bet on the hand within the betting
- 2. Players and the Player/Dealer receive two cards, dealt one at a time in order around the table. The Player's cards are both dealt face up and the player/dealer has one card up and one card down.
- 3. After the cards are dealt out each seated player will have the opportunity to draw additional cards if needed.
- 4. The object of the game, if neither Player nor Player/Dealer have a Natural, is to get closer to 21 than the Player/Dealer without exceeding 21.
- 5. The Player's hand will be compared with the Player/Dealer's hand.
- 6. If the Player and the Player/Dealer's hands both total a Natural or less, the hand closest to a Natural wins. If the totals are both less than a Natural, but equal, the hand is a tie or "push".
- 7. If the Player and the Player/Dealer's hand both total above a Natural, the Player/Dealer wins, unless the Player has a three-card total of 23, 24, or 25, and the Player/Dealer's total is higher, in which case it is a tie.
- 8. If the Player receives an Ace with a 10, Jack, Queen, or King it is a "natural" and will be paid 6 to 5. (Exception: If the Player/Dealer also has a "natural" it is a "push").
- 9. If the Player/Dealer's hand is a Natural, and no player has a Natural, the Player/Dealer wins. When the Player/Dealer has a Natural, the Players will not be allowed to draw.



# **Game Rules**

- 1. The Player/Dealer will always draw additional cards until the hand reaches a hard 17 or higher.
- 2. If the Player draws a card that puts the value of their hand over 21 (referred to as a bust), the Player cannot win, with the exception that if a Player has a three-card total of 23, 24, or 25, the hand will "push" if the Player/Dealer's hand busts higher.
- 3. All cards 2-10 will be worth face value.
- 4. "Natural" Aces have a value of:
- 11.5 if dealt with a card worth 10:
- 1 or 11 when dealt with three cards;
- 1 or 11 when dealt with 2 though 9;
- 2 or 12 when two "Natural" Aces are dealt together.
- 5. Jacks. Queens, and Kings will have a value of 10.
- 6. Each player may act as the player/dealer for two hands per round.
- Multiple Players may bet on the same hand.
- 8. The seated Player will make the final decision on the hand.
- 9. A player's wager must be within the betting limits of the table.
- 10. Even money is not offered when a Player has a natural.
- 11. Management reserves the right to refuse service to anyone.
- 12. All Floor decisions are final.

### **Hand Rankings**

Hand Dealt	Hand Requirement
Natural	A "Natural" shall only be achieved when the first two cards dealt to either the player or the player/dealer's hand are a "Natural" Ace as well as either a King, Queen, Jack or 10.
21	A hand that contains three or more cards with a value of 21.
20	A hand that contains two or more cards that have a value of 20.

### **Double-Down, Split, Surrender and Insurance**

- 1. A Player may double down on any first two cards with the exception of a natural.
  - 2. Players may double down after splitting.
  - 3. Players may double down for less.
  - 3. Players may split any pair or any two face cards.
- 4. Players may split their pairs up to three times which would result in four hands.
- 5. When their hand totals 12 or greater, players may surrender half of their original bet unless the hand has busted, been split. or doubled.
- 6. If the Player/Dealer is showing an Ace the Players may buy insurance for half of their original wager or less.
  - 7. A winning insurance bet will be paid 2 to 1.

