

Fortune Bonus Bets

Fortune Bonus Payouts	Pays	Envy
Seven card straight flush without joker	8000 to 1	\$1000
Seven card straight flush with joker	1000 to 1	\$100
Five Aces	400 to 1	\$50
Five of a Kind	250 to 1	\$25
Royal Flush	100 to 1	\$10
Straight Flush	40 to 1	\$5
Four of a Kind	25 to 1	\$5
Full House	5 to 1	
Flush	3 to 1	
Straight	2 to 1	

*Any player wagering at least \$5 on the Fortune Bonus will be eligible for the Envy payout. Only one Envy payout per seat position per bonus hand.

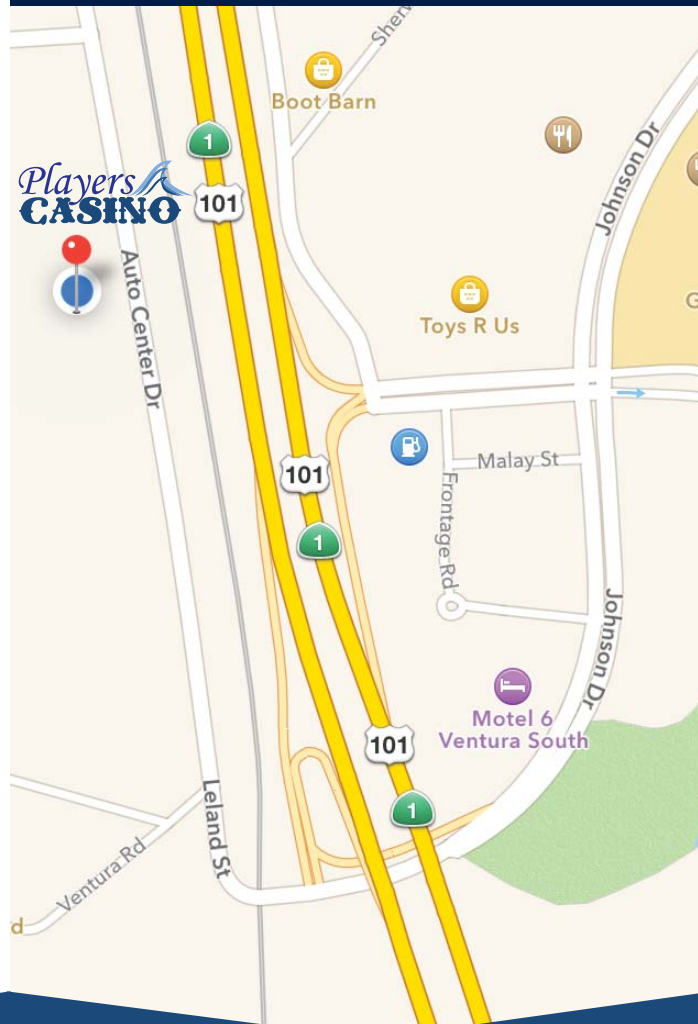
*Players do not have to set their bonus hand as their high hand in order to receive the bonus payout.



Players CASINO

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Ventura, CA 93003
(805) 643-1392

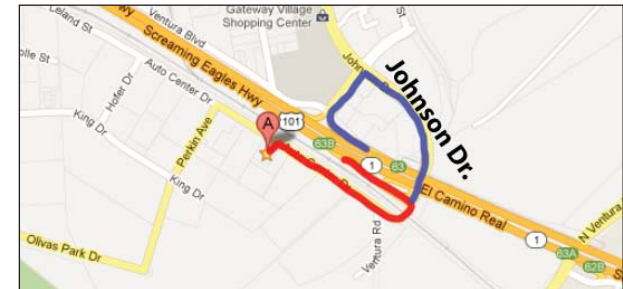
Johnson Drive and the 101



Players CASINO



BGC ID: GEGA-004020



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Players Casino reserves the right to revise, suspend, cancel, or modify promotions and tournament events at its sole discretion and without prior notice. Management decisions are final. Schedule is subject to change. Please visit www.pventura.com for the most current event calendar. Must be 21 to enter casino. All players must have valid ID. No purchase necessary.

How to Play

1. Begin by placing a bet on a betting circle that is within the table limits and paying the appropriate collection.
2. Seven hands consisting of seven cards each will be dealt.
3. The object of the game is to create two poker hands, a high and a low hand.
4. The high hand will consist of five cards and the low hand will consist of two cards.
5. The high hand must have a higher value by traditional poker rankings than the low hand.
6. All Player hands will be compared with the Player/Dealer hand.
7. If the Player wins both hands when compared with the Player/Dealer it will result in a winning wager.
8. If the Player loses both hands when compared to the Player/Dealer hand it will result in a losing wager.
9. If the Player has one winning hand and one losing hand when compared to the Player/Dealer hand the bet will be a push.
10. If there is a "copy" of either the high hand or low hand when comparing, the Player/Dealer will win the hand.
NOTE: A copy is a hand of identical rank.

Game Rules

1. The Joker is played as a wild card and can be used to represent any card in the deck.
2. A Player may play multiple hands.
3. If a Player chooses to play multiple hands they may only set the first hand that is viewed. Their other hands will be played "house way".
4. If multiple Players play a hand, the seated Player will have priority for setting the hand.
5. If a Player's hand is set with the low hand having a higher value than the high hand it will be a fouled hand.
6. A fouled hand will result in loss of wager.
7. All bets will stand once the random number generator displays a number.
8. All Players have the option of not setting their hand and allowing the dealer to set their hand "house way".
9. It is each Player's responsibility to protect his/her own hand and not show his/her cards to anyone.
10. If a Player fails to protect their own hand it may result in their hand being played "house way."
11. Management reserves the right to refuse service to anyone.
12. All floor decisions are final.

